

Purnendu

POSTDOCTORAL RESEARCHER

Institute of Electrical and Micro Engineering, EPFL Switzerland

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Research Interests

Wearable Technologies. Actuators and Sensors. Haptics. Human-machine Interaction. Augmented and Virtual Reality. Computational Fabrication. Additive Manufacturing. Nanomaterials. Graphene. My research envisions creating interactive machines rooted in material science.

Education

University of Colorado Boulder

Boulder, Colorado, USA

PH.D. (INTERDISCIPLINARY ENGINEERING/ CREATIVE TECHNOLOGIES AND DESIGN)

2018-2023

- Cross-disciplinary research spanning Mechanical Engineering, Design, Electrical and Computer Engineering.
- Dissertation: **Dadhichi- Electrostatic Manipulation of Soft Matter for Rendering Reality**

Indian Institute of Technology, Roorkee (IIT Roorkee)

Roorkee, India

INTEGRATED M.Sc. (PHYSICS)

2013 - 2018

Experience

Swiss Federal Institute of Technology, Lausanne (EPFL)

Neuchâtel, Switzerland

POSTDOCTORAL RESEARCHER

Feb 2024 - Present

- Creating next generation of wearable/implantable devices integrating soft actuators and neural interfaces.

Meta Inc. (Reality Labs Research)

Redmond, Washington, USA

RESEARCH INTERN / CONTRACT RESEARCHER

Jan 2022 - Dec 2022

- Designed and built a soft wearable haptic device for the fingertip for Mixed Reality environments.

Max Planck Insitute for Informatics

Saarbrücken, Germany

VISITING RESEARCHER

Dec. 2017 - April 2018

- Designed and Constructed Acoustic Metamaterials for Ultrasonic sensing.

Log 9 Materials

Roorkee, India

CO-FOUNDER AND CTO

Sept. 2015 - Oct. 2016

- Developed graphene-nanotechnology based commercial applications on a wide variety of projects.

Bauhaus University

Weimar, Germany

RESEARCH INTERN

May 2017-Jul. 2017

- Built soft robotic TUI (Tangible User Interfaces) exploring ultrasonic sensing

Design Studio, IIT Roorkee

Roorkee, India

CO-FOUNDER AND PRESIDENT

July 2016 - May 2017

- Design Studio, is the design club at IIT Roorkee. I co-founded the group and lead it from its inception as the founding President.

UI/UX Designer

India

FREELANCE

Dec. 2013 - May 2015

- Managed a wide variety of cross-media projects involving branding, illustrations, animations, products, UI-UX design, and development for startups (Inst-E-Shop, AAYUU.com, to name a few) as well as industry leaders.

Publications

[6] **Electrostatic Manipulation of viscous threads: Towards 3D Printing.** Purnendu, Madhur Atreya, Teis Hart, Gregory Whiting, Carson Bruns. *[Under submission to Advanced Functional Materials (Wiley), 2024.]*

[5] **Fingertip Wearable High-resolution Electrohydraulic Interface for Multimodal Haptics.** Purnendu, Jess Hartcher-O'Brien, Vatsal Mehta, Nicholas Colonnese, Aakar Gupta, Carson Bruns, and Priyanshu Agarwal. *In Proc. of IEEE World Haptics Conference (WHC), 2023, pp. 299-305.* <https://doi.org/10.1109/WHC56415.2023.10224383>

[4] **Electriflow: Augmenting Books With Tangible Animation Using Soft Electrohydraulic Actuators.** Purnendu, Sasha Novack, Eric Acome, Mirela Alistar, Christoph Keplinger, Mark D. Gross, Carson Bruns, and Daniel Leithinger. *In Special Interest Group on Computer Graphics and Interactive Techniques Conference Labs (SIGGRAPH '21 Labs), August 09-13, 2021. ACM, New York, NY, USA, 5 pages.* <https://doi.org/10.1145/3450616.3464523>

[3] **Electriflow: Soft Electrohydraulic Building Blocks for Prototyping Shape-changing Interfaces.** [Purnendu](#), Sasha Novack, Eric Acome, Christoph Keplinger, Mirela Alistar, Mark D. Gross, Carson Bruns, and Daniel Leithinger. *In Designing Interactive Systems Conference 2021 (DIS '21), June 28-July 2, 2021, Virtual Event, USA. ACM, New York, NY, USA, 10 pages.* <https://doi.org/10.1145/3461778.3462093>

[2] **Soft Electrohydraulic Actuators for Origami Inspired Shape-Changing Interfaces.** [Purnendu](#), Eric Acome, Christoph Keplinger, Mark D. Gross, Carson Bruns, and Daniel Leithinger. *In CHI Conference on Human Factors in Computing Systems Extended Abstracts (CHI '21 Extended Abstracts), May 8–13, 2021, Yokohama, Japan. ACM, New York, NY, USA.* <https://doi.org/10.1145/3411763.3451590>

[1] **Graphene-Based 3D Xerogel as Adsorbent for Removal of Heavy Metal Ions from Industrial Wastewater.** [Purnendu](#), Soumitra Satapathi, 5, 2, 96-102, 2017, *Journal of Renewable Materials.* <https://doi.org/10.7569/JRM.2016.634134>

Patents

[4] **Systems and Methods of Generating High-density Multimodal Haptic Responses Using an Array of Electrohydraulic-controlled Haptic Tactors, and Methods of Manufacturing Electrohydraulic-controlled Haptic Tactors for Use Therewith.** Priyanshu Agarwal, [Purnendu](#), [United States Provisional Patent, App No. 63/404,164, Filed: September 6, 2022 (pending)]

[3] **Method and apparatus for multi-material, battery-powered, Palmtop 3D-Printing.** [Purnendu](#), Carson Bruns, Mark D Gross [Provisional Patent Application No 63/283,873, Filed: 2021 (pending)]

[2] **A graphene based tobacco smoke filter and a method for synthesizing graphene composition.** Akshay V. Singhal, [Purnendu](#) [WO 2017187453 A1]

[1] **Device and method for real-time thickness controlled spin-coating.** Nipun Sawhney, [Purnendu](#), Soumitra Satapathi [E-106/43/2016/DEL/201611039173 - (pending)].

Posters

[1] **Graphene-Chitosan Xerogel for Heavy Metal Ion Removal.** [Purnendu](#), Soumitra Satapathi, International Conference On Nanoscience and Technology (ICONSAT), 2016, IISER PUNE]

Selected Press

- 2021 **TechExplore** , Origami comes to life with new shape-changing materials
- 2021 **Hackster.io** , New Shape-Changing Materials Come to Life Using Artificial Muscles
- 2021 **Science Daily** , Origami comes to life with new shape-changing materials
- 2021 **Electronics Weekly** , Electro-hydraulic actuator animates soft mini-robots
- 2021 **The Institution of Engineering and Technology** , Paper-thin origami-like artworks wriggle, flutter and bend
- 2021 **Architect** , Electriflow taps advancements in soft robotics to create mechanisms that operate without traditional machine parts
- 2016 **The Times of India** , IIT-R researcher develops cigarette filter that eliminates most chemicals from smoke

Invitations and Talks

University of Wisconsin Madison: Hosted by James Pikul, Sept. 2023;
Title: Electrohydraulic Machines for Soft-matter Manipulation

University of California Los Angeles: Hosted by Qibing Pei, May 2023;
Title: Inventing Soft Things to Solve Hard Problems

John Hopkins University: Hosted by David Gracias, May 2023;
Title: Electrohydraulic Machines for Soft-matter Manipulation

Boston University: Hosted by Keith Brown, March 2023 ;
Title: Soft Electrohydraulic Machines for Material Manipulation

Indian Institute of Science: Hosted by Amaresh Chakrabarti, June 2023;
Title: Towards Mobile 3D-Printing: Reimagining Personal Fabrication

Indian Institute of Technology, Gandhinagar: Hosted by Vineet Vashista, June 2023;
Title: Inventing Soft Things to Solve Hard Problems

Indian Institute of Technology, Patna: Hosted by Karali Patra, June 2023;
Title: Inventing Soft Things to Solve Hard Problems

University of Colorado, Boulder: ATLAS Seminar, hosted by Ellen Yi-Luen Do, November 2021;
Title: Mobile 3D-Printing: Reimagining Personal Fabrication

University of Colorado, Boulder: ATLAS Seminar, hosted by Ellen Yi-Luen Do, April 2020;
Title: Manipulating Shape of Things to come: Folding and Self Assembly

University of Colorado, Boulder: Statistics, Optimization and Machine Learning Seminar, hosted by Stephen Becker, Oct. 2019,
Title: The mathematical secrets of Computational Origami.

NITTR Chandigarh (India), Short-term program on Make-In-India-Issues and Challenges, Nov. 2017; Future of Graphene in manufacturing.

Make-In-India Week, Mumbai (India), Feb. 2016; Special Invitee.

Reviewer

Journals: Advanced Functional Materials, Advanced Science, Small Methods, Advanced Materials Technologies, Advanced Healthcare Materials, Macromolecular Rapid Communications, Nano Select, Chemistry Select, Chemistry Open

Conferences: ACM CHI 2024, 2021, 2020, 2019 ; ACM TEI 2024; ACM DIS 2021.

Awards and Honors

2023 **Graduate School international Travel Grant** , University of Colorado Boulder

2023 **ATLAS Travel Grant** , University of Colorado Boulder

2023 **Special Recognition for Outstanding Reviews** , ACM Conference on Human Factors in Computing, 2024

2022 **Beverly Sears Graduate Student Grant** , University of Colorado Boulder

2021 **Special Recognition for Outstanding Reviews** , ACM Conference on Designing Interactive Systems, 2021

2018 **Dean's Scholarship** , University of Colorado Boulder

2013-18 **Inspire Scholarship for Higher Education (SHE)** , Ministry of Education, Govt. of India

Mentoring

Teis Hart: Undergraduate student in Mechanical Engineering, University of Colorado Boulder; Project: Designing a miniature 3D Printer

Aniket Agarwal: Master's Student in Creative Technology and Design, University of Colorado Boulder

Marian Baldonado: Master's student in Creative Technology and Design, University of Colorado Boulder

Cassidy Jensen: Undergraduate student in Creative Technology and Design, University of Colorado Boulder; Project: Acoustic Metamaterials

Vishal Shenoy: Master's student in Mechanical Engineering, University of Colorado Boulder

Ankit Kumar: Undergraduate student in Physics, IIT Roorkee

Teaching Experience

Computational Fabrication (Graduate: **CSCI 7000/ATLS 5519**)

Boulder, CO, USA

TEACHING ASSISTANT

Fall 2023

- This course teaches techniques, representations, and workflows for computational fabrication i.e blending computer programming with Digital fabrication machines like 3D printers and laser-cutters. Students use techniques to design and build functional, creative objects leveraging existing computer-aided design (CAD) tools, programming languages and digital fabrication machinery.

FORM (Undergraduate: **ATLS 3100**)

Boulder, CO, USA

TEACHING ASSISTANT

Spring 2021

- The course teaches the fundamentals of 3D modeling, 3D animation (using Rhinoceros 3D and Grasshopper) and 3D printing / rapid prototyping from a conceptual and sculptural perspective.

Graduate Coursework

Computer Science: Design and Analysis of Algorithms, Natural Language Processing, Applied Machine Learning, Theory of Computation, Bio-inspired Multi-Agent Systems, Quantum Information and Computing [all at CU Boulder]

Design: Haptic Interfaces, Metamaterial Design Principles [all at CU Boulder]

Mathematics: Partial Differential Equations [at CU Boulder]

Physics: Quantum Information and Computing, Advanced Condensed Matter Physics, Physics of Nanosystems, Physics and Technology of Thin Films, Advanced Characterization Techniques, Molecular Spectroscopy and Lasers [at IIT Roorkee]

Skills

ADVANCE SKILLS in actuator design and development: Piezoelectric, Electromagnetic and Electrostatic Actuators design and development. Fabrication techniques including Soft Lithography, Elastomer Fabrication and Various methods of thermosetting plastics.

ADVANCE SKILLS in high-voltage electronics: The design and creation of high-voltage (1kV-10 kV) power electronics and circuits. Extensive experience with DC-DC converters, switching mode power supplies and optical switches.

ADVANCE SKILLS in electronic hardware design and assembly: Digital and analog circuit design, signal processing, microprocessors, fast-prototyping as well as machine building.

ADVANCE SKILLS in Nano-material fabrication and experimentation: Including microfluidic control and study, soft-lithography, photolithography, thin film deposition, nanofabrication, chemical fabrication, wet-lab techniques, different types of spectroscopy (Fluorescence, UV-Visible, FTIR), X-Ray Diffraction, Atomic Force Microscopy and Electron Microscopy (SEM, TEM, STM) and instrumentation.

ADVANCE SKILLS in macro-scale instrumentation, prototyping, and digital fabrication: 3D printing, cutting, molding, casting; instrumentation of most digital machines to handle plastic/composite/metal/wood.

ADVANCE SKILLS in Design thinking, Design software in both 2D and 3D: (Adobe Creative Suite, Autodesk Softwares, Rhino with Grasshopper, Cinema-4D, Blender).

MEDIUM SKILLS in software development and scientific computing: Graphics, Animation, and Machine Learning in Python, MATLAB, Javascript, FORTRAN.

MEDIUM SKILLS in sensor design and development: Fabrication for a variety of sensors (capacitive, resistive, magnetic, acoustic) as well as their control electronics and interaction design leveraging them.

MEDIUM SKILLS in solid mechanics and finite element analysis: Digital and analog circuit design, signal processing, microprocessors, fast-prototyping as well as machine building.

Fluent in spoken and written English, Hindi, and Maithili (mother tongue). Vocational proficiency in Bengali and Sanskrit.

References

Available upon request